**[M3HW1](https://faytechcc.blackboard.com/webapps/assignment/uploadAssignment?content_id=_5842110_1&course_id=_35086_1&group_id=&mode=view)**

Here's a brief recap of the goals for Sprint 2.

For the next two weeks (10/25 and 11/1) you'll be submitting your current work on the Dataman Sprint 2.

As a reminder, this is asking you to add the following:

- The previously discussed feature (allowing parent or teacher to enter problems for the student)

- One new feature out of the Dataman PDF manual (if you're at a loss, the Number Guesser feature is probably the simplest)

For each submission (M3HW1 and M3HW2) you should submit the project board URL (with the updated user stories) and the latest working version of your Dataman program.

For this assignment, you will submit your first version (Sprint 2, Week 1) of the Dataman project.

This follows the process from the previous project board, so you'll be writing user stories, breaking them down from epics into smaller stories, and so on.

You should feel free to work with other students on the user story side (just not on the code itself) -- if you do, just identify in your submission who you collaborated with.

Include the following:

* The program itself (submitted in Blackboard)
* The URL to your project Github, so that I can see your project board